



BLOCPLAY
ENTERTAINMENT

BLOCPLAY ANNOUNCES APACHE2 LICENSING

TORONTO, May. 11, 2018 /CNW/ - BlocPlay Entertainment (CSE: PLAY) ("BlocPlay" or the "Company") is pleased to announce that we have released portions of our TokenPlay platform under Apache2 licensing via GitHub (see: <https://github.com/blocplay>).

This release includes our current eWallet backend which is based on a fully fault tolerant, scalable technology known as Elixir. Our eWallet backend fully supports technologies derived from the blockchain project OmiseGO. OmiseGO is fully backed by Vitalik Buterin, founder of Ethereum, and fully supports the next-generation scaling solutions in blockchain including plasma. We have also released our "GDC" build of our frontend technology under Apache2 licensing which is powered on-top of Electron JS - which a modern user interface technology powering some of the most successful applications in gaming today.

Vince McMullin, Chief Technology Officer of the Company, said: "I am very excited to fully embrace the spirit of the blockchain and crypto communities by open sourcing recent developments on our TokenPlay platform and providing further details on the architecture of the platform to the wider gaming & blockchain communities."

We would also like to welcome the community to participate in comments via our GitHub pages as well as participating via our new Discord channel: <https://discord.gg/bePejmK>

About BlocPlay Entertainment

BlocPlay Entertainment is the world's first peer-to-peer, de-centralized digital entertainment company. Supporting video gamers, developers, and content creators - worldwide. Each day billions of consumers worldwide enjoy digital entertainment products. BlocPlay Entertainment plans to deliver a fully transparent distribution, publishing, and marketing platform for videogames and eSports events through our innovative tokenization system known as Token Play. BlocPlay Entertainment develops in-house entertainment technologies including video games and services.

About TokenPlay

Token is a technology company involved in the development of blockchain technology in the video game space, which will seek to provide a platform for the exchange of in-game currencies and tokens.

For further information, please contact:

Jon Gill
Blocplay Entertainment Inc.
Tel: 416-722-1166
Email: jgill@stompybot.com

Forward-Looking Information

Certain information set forth in this news release may contain forward-looking information that involve substantial known and unknown risks and uncertainties. This forward-looking information is subject to numerous risks and uncertainties, certain of which are beyond the control of the Company, including, but not limited to, the impact of general economic conditions, industry conditions, failure to enter into a definitive agreement and complete the Acquisition, and dependence upon regulatory approvals. Readers are cautioned that the assumptions used in the preparation of such information, although considered reasonable at the time of preparation, may prove to be imprecise and, as such, undue reliance should not be placed on forward-looking information. The parties undertake no obligation to update forward-looking information except as otherwise may be required by applicable securities law.

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