

FORM 7

MONTHLY PROGRESS REPORT

Name of CNSX Issuer: Blocplay Entertainment Inc. (the "Issuer").

Trading Symbol: PLAY

Number of Outstanding Listed Securities: 175,787,171

Date: July 9, 2018

This Monthly Progress Report must be posted before the opening of trading on the fifth trading day of each month. This report is not intended to replace the Issuer's obligation to separately report material information forthwith upon the information becoming known to management or to post the forms required by the CNSX Policies. If material information became known and was reported during the preceding month to which this report relates, this report should refer to the material information, the news release date and the posting date on the CNSX.ca website.

This report is intended to keep investors and the market informed of the Issuer's ongoing business and management activities that occurred during the preceding month. Do not discuss goals or future plans unless they have crystallized to the point that they are "material information" as defined in the CNSX Policies. The discussion in this report must be factual, balanced and non-promotional.

General Instructions

- (a) Prepare this Monthly Progress Report using the format set out below. The sequence of questions must not be altered nor should questions be omitted or left unanswered. The answers to the items must be in narrative form. State when the answer to any item is negative or not applicable to the Issuer. The title to each item must precede the answer.
- (b) The term "Issuer" includes the Issuer and any of its subsidiaries.
- (c) Terms used and not defined in this form are defined or interpreted in Policy 1 – Interpretation and General Provisions.

Report on Business

1. Provide a general overview and discussion of the development of the Issuer's business and operations over the previous month. Where the Issuer was inactive disclose this fact.

On June 4th, 2018, the Company's subsidiary, TokenPlay, has entered into an agreement with Toronto-based Exacto Systems, also known as Finnovate.io, to develop Ethereum integration for the TokenPlay games distribution platform

by E3 (Electronic Entertainment Expo), which will take place in Los Angeles on June 12, 2018, to June 14, 2018. For the detail of the highlights, see the section 5 dated June 4th, 2018.

The company announced that it will be attending this year's E3 Electronic Entertainment expo in Los Angeles.

The company also announced the appointment of Simon Kim to the board of directors.

Mr. Kim will replace Konstantin Lichtenwald, who has resigned from both the board of directors and as the company's chief financial officer. Current director Usama (Sam) Chaudhry will take over as CFO of the company. For the detail of the highlights, see the section 2 dated June 4th, 2018.

On June 12th, 2018, the company announced the E3 Expo Exhibit results: the Company's subsidiary, TokenPlay blockchain-enabled games distribution platform was unveiled at E3 2018 Electronic Entertainment Expo. TokenPlay's e-commerce platform is perfectly positioned to become the leader in blockchain PC gaming sector.

TokenPlay announced its initial acceptance of the first 15 "Launch Titles" and their developers as first adopters onto the platform, showcasing TokenPlay build for highly scalable applications of streaming and future features, such as allowing users to group chat, play, stream, and download games, and in the future to have the ability to link crypto payments to be accepted on the platform.

For the detail of the highlights, see the section 3 dated June 4th, 2018.

In addition, on June 12th, 2018, the Company announced that it has arranged a non-brokered private placement for total proceeds of \$3.5-million.

The private placement will consist of 70,000,000 units at a price of \$0.05 per unit.

Each unit will comprise one common share of the company and one common share purchase warrant of the company. Each warrant will be exercisable into a common share of the company for a period of 12 months at an exercise price of \$0.10 during the 12 months.

The company will also have an overallotment option to place up to an additional 25 percent of the financing.

Finders' fees or commissions may be payable by the company in connection with this private placement.

The net proceeds from the non-brokered private placement are intended to be used for general working capital and potential acquisitions.

On June 25th, 2018, the Company announced that it has provided consolidated information on recent corporate developments, its current business focus and related fundraising efforts.

- The company has announced its annual general meeting to be dated Sept. 28, 2018.
- The board has decided to cancel the \$3.5-million financing.
- The company continues to pursue its efforts to establish a dominant position in the blockchain-enabled gaming and e-sports world through TokenPlay, an ethereum-powered platform planned to support the entire ecosystem, from sales to installation, interaction with developers, access to in-game events and more.

2. Provide a general overview and discussion of the activities of management.

On June 4th, 2018, the Company announces the appointment of Simon Kim to the board of directors. Mr. Kim has been involved in the tech and software market for over 14 years. He has founded and ran companies such as IHN Media, Logic-Square and Rasplayer.

Mr. Kim will replace Konstantin Lichtenwald, who has resigned from both the board of directors and as the company's chief financial officer. Current director Usama (Sam) Chaudhry will take over as CFO of the company.

The board of directors consists of Mr. Paddock, Richard Grieve, Mr. Kim and Mr. Chaudhry.

On June 25th, 2018, the board of the Company has provided consolidated information on recent corporate developments.

In May and early June of 2018, the board and management of Blocplay Entertainment underwent changes reflecting the broadening of the company's operations from video game developer and digital media publisher into the business of its recently acquired subsidiary TokenPlay, a developer of blockchain-based technologies for e-sports and video games (see news releases dated May 18, 2018, and June 12, 2018). The current board comprises Cameron Paddock, Richard Grieve, Simon Kim and Usama Chaudhry. Mr. Paddock is the chief executive officer, Mr. Chaudhry the chief financial officer and Vince McMullin the chief technology officer of BlocPlay. The new directors of Blocplay recognize that the company has not held a recent shareholder meeting, and the management is committed to calling an annual general meeting of shareholders and has announced its annual general meeting to be

dated Sept. 28, 2018.

The board has decided to cancel the \$3.5-million financing. On Nov. 29, 2017, the company, under its subsidiary Stompy Bot, closed a \$2-million financing, as it was in dire need for funds with considerable outstanding liabilities and debt. This acquisition was a remarkable opportunity for the company, as it was concluded without any cash contribution, only with shares. The company received a unique chance to acquire a dynamic company in the blockchain gaming space and to achieve a much broader revenue potential, servicing the entire gaming community, developing TokenPlay Gaming Platform's business model. This would attain a much higher revenue potential compared with last year's business model featuring a single game (rerelease of Heavy Gear Assault under Stompy Bot Productions). Both opportunities require considerable proceeds to enhance and develop their current state and will continue to need additional financing to fully develop both business models.

The initial assessment of the company and its assets is under way with additional evaluation from industry professionals and will conclude shortly with a board recommendation and finalized commitment to the business model in the best interest of the shareholders. The company is currently in a negative-cash-flow position, and this re-evaluation of all of its current assets seeks to find the best value proposition for the shareholders. This may result in slowing down the development of less viable assets while maintaining company cash reserves, progressing at a moderate pace until financing is available.

3. Describe and provide details of any new products or services developed or offered. For resource companies, provide details of new drilling, exploration or production programs and acquisitions of any new properties and attach any mineral or oil and gas or other reports required under Ontario securities law.

On June 4th, 2018, the Company's subsidiary, TokenPlay, is very excited to announce that it will be attending this year's E3 Electronic Entertainment expo in Los Angeles. E3 is the world's premier event for computer and video games, and related products. The company feels that its involvement at E3 is crucial to showcase the products and important updates that the tech teams have been working on. The Expo takes place from June 12 to June 14 at the Los Angeles Convention Center.

On June 12th, 2018, the Company's subsidiary, TokenPlay blockchain-enabled games distribution platform is being unveiled at E3 2018 Electronic Entertainment Expo, taking place in Los Angeles, Calif., on June 12 to June 14, 2018. TokenPlay's e-commerce platform is perfectly positioned to become the leader in blockchain PC gaming sector. During the first day at E3 2018 Expo, which is the biggest consumer show in this sector attracting 70-80,000 attendees, TokenPlay Booth has already generated a lot of interest. The

striking TokenPlay branded booth reinforces the strong TokenPlay brand image and creates brand awareness and recognition for the platform. The booth is equipped with six gaming stations that are attracting a lot of interested gamers.

At E3, TokenPlay has released its initial architecture utilizing partnered technologies, showing visitors in the booth how the technology and the vision of the TokenPlay platform are coming to life.

TokenPlay is also pleased to announce its initial acceptance of the first 15 "Launch Titles" and their developers as first adopters onto the platform, showcasing TokenPlay build for highly scalable applications of streaming and future features, such as allowing users to group chat, play, stream, and download games, and in the future to have the ability to link crypto payments to be accepted on the platform. Brand-new marketing materials have been created for the trade show, distributed at the booth and have been very well received. Materials include the new company Fact Sheet, brochure featuring the Launch Titles, and flyers that feature an E3 Token Drop QR Code, which, upon scanning, gives the chance to receive a Free Token on the platform. This puts the start to the database of registered users of the platform.

The realization of the original concept of the founder of TokenPlay is coming to fruition as an entertainment platform for the community, which features better economics for the developers and is scalable, blockchain driven, secure and uniquely positioned as Collaboration Platform for the gaming community.

In addition, the blockchain architecture of TokenPlay platform will allow the gamers to exchange in-game currencies and TokenPlay Tokens, which has never been done before on a large scale in the industry. In addition to offering developers a more secure smart contract solution for purchasing and downloading games and titles at a reduced cost for selling, this feature is attractive to entire developer's industry and shall stand as a rival to the leading provider Steam.

4. Describe and provide details of any products or services that were discontinued. For resource companies, provide details of any drilling, exploration or production programs that have been amended or abandoned.

None.

5. Describe any new business relationships entered into between the Issuer, the Issuer's affiliates or third parties including contracts to supply products or services, joint venture agreements and licensing agreements etc. State whether the relationship is with a Related Person of the Issuer and provide details of the relationship:

On June 4th, 2018, the Company's subsidiary, TokenPlay, has entered into an

agreement with Toronto-based Exacto Systems, also known as Finnovate.io, to develop Ethereum integration for the TokenPlay games distribution platform by E3 (Electronic Entertainment Expo), which will take place in Los Angeles on June 12, 2018, to June 14, 2018.

The aim of collaboration with Finnovate.io is to develop the first phase of a multiphased integration with Ethereum and other cryptocurrencies. Finnovate.io is led by some prominent members of the Canadian and international cryptocurrency community and is well known in Toronto through its sister affiliates Bitcoin Bay and Open Bounty.

6. Describe the expiry or termination of any contracts or agreements between the Issuer, the Issuer's affiliates or third parties or cancellation of any financing arrangements that have been previously announced.

None

7. Describe any acquisitions by the Issuer or dispositions of the Issuer's assets that occurred during the preceding month. Provide details of the nature of the assets acquired or disposed of and provide details of the consideration paid or payable together with a schedule of payments if applicable, and of any valuation. State how the consideration was determined and whether the acquisition was from or the disposition was to a Related Person of the Issuer and provide details of the relationship.

None.

8. Describe the acquisition of new customers or loss of customers.

Not applicable.

9. Describe any new developments or effects on intangible products such as brand names, circulation lists, copyrights, franchises, licenses, patents, software, subscription lists and trade-marks.

There were no new developments.

10. Report on any employee hirings, terminations or lay-offs with details of anticipated length of lay-offs.

There were no employee activities.

11. Report on any labour disputes and resolutions of those disputes if applicable.

Not applicable.

12. Describe and provide details of legal proceedings to which the Issuer became a party, including the name of the court or agency, the date instituted, the principal

parties to the proceedings, the nature of the claim, the amount claimed, if any, if the proceedings are being contested, and the present status of the proceedings.

There are no legal proceedings.

13. Provide details of any indebtedness incurred or repaid by the Issuer together with the terms of such indebtedness.

None.

14. Provide details of any securities issued and options or warrants granted.

Security	Number Issued	Details of Issuance	Use of Proceeds ⁽¹⁾

15. Provide details of any loans to or by Related Persons.

None.

16. Provide details of any changes in directors, officers or committee members.

None.

17. Discuss any trends which are likely to impact the Issuer including trends in the Issuer's market(s) or political/regulatory trends.

None.

Certificate of Compliance

The undersigned hereby certifies that:

1. The undersigned is a director and/or senior officer of the Issuer and has been duly authorized by a resolution of the board of directors of the Issuer to sign this Certificate of Compliance.
2. As of the date hereof there were/is no material information concerning the Issuer which has not been publicly disclosed.
3. The undersigned hereby certifies to CSE that the Issuer is in compliance with the requirements of applicable securities legislation (as such term is defined in National Instrument 14-101) and all CSE Requirements (as defined in CSE Policy 1).
4. All of the information in this Form 7 Monthly Progress Report is true.

Dated: July 9, 2018

Name of Director or Senior Officer

Usama Chaudhry

“ Usama Chaudhry ”

CFO

<i>Issuer Details</i> Name of Issuer Blocplay Entertainment Inc.	For Month End June 2018	Date of Report YY/MM/DD 18/07/9
Issuer Address 708 – 1155 West Pender Street		
City/Province/Postal Code Vancouver, BC, V6E 2P4	Issuer Fax No.	Issuer Telephone No. (604)283.1722
Contact Name Usama Chaudhry	Contact Position CFO	Contact Telephone No. (604)283.1722
Contact Email Address usama.chaudhry@westmarktax.com	Web Site Address NA	