**Global Gaming Technologies Announces**

**Departure of Steven Nerayoff**

#### Vancouver, BC, JULY 25, 2019 — GLOBAL GAMING TECHNOLOGIES CORP. (CSE: GGAM.U) (FSE: BWSP) (OTC: BLKCF) ("GGAM", or the "Company") announces that Mr. Steven Nerayoff has resigned as director of the Company.

#### The Company would like to thank Mr. Nerayoff for his contributions to the Company and wishes him well with his future endeavors.

On behalf of the Company

*/s/ Lawrence Pemble*

Director

For more information, please contact:

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**About Global Gaming Technologies Corp**.

Global Gaming Technologies Corp. is a gaming industry holding company that provides investment exposure to digital interactive entertainment in emerging technologies, such as Augmented Reality, Virtual Reality, and Artificial Intelligence, in addition to eSports and traditional game platforms, such as mobile and console. It is focused on gamifying content using visual cinematics across all platforms. The Company's strategy is to publish games and content that are immersive in storytelling, bold in design, and technologically innovative.

The Company is managed by game and film industry pioneers. It is headquartered in Toronto, Canada with its primary game studio in Los Angeles, California.

GGAM is listed on the Canadian Securities Exchange (“CSE”) and its common shares trade under the ticker symbol "GGAM.U" Additional information relating to GGAM is available on SEDAR at www.sedar.com, the CSE at www.theCSE.com, as well as on the Company's website at globalgaming.tech

*Neither the CSE nor its Regulation Services Provider (as that term is defined in the policies of the CSE) accepts responsibility for the adequacy or accuracy of this release.*